## **Greatest of Three Numbers**

#include <stdio.h>

int main() {

int num1, num2, num3;

scanf("%d", &num1);

scanf("%d", &num2);

scanf("%d", &num3);

int max = num1;

int pos = 1;

if (num2 >= max) {

max = num2;

pos = 2;

}

if (num3 >= max) {

max = num3;

pos = 3;

}

printf("Number%d is maximum with value of %.1f\n", pos, (float)max);

return 0;

}